

Group Functions

April 23, 2001

The following information describes the standing groups/teams, which will be involved in the development of the Eastside Corridor project. Each group/team has specific functions, which will lead to a successful project. After a brief summary of what each group/team is expected to provide to the project and the membership is the roles and responsibilities of each group/team.

Interdisciplinary Team

An interdisciplinary team (IDT) is an advisory group composed of people with training or skills in the natural and social sciences, engineering, and environmental design arts. The team normally consists of a nucleus of people who may use other support experts. The interdisciplinary approach is used in the planning and design of transportation facilities involving an EIS.

Roles and Responsibilities of the IDT

- 1) Review and approval of a Study Plan and a Public Involvement Plan.
- 2) Evaluation of alternative courses of action
- 3) Review of reports (data and conclusions of technical studies, views of citizens, officials, and groups).
- 4) Submission of recommendations to the Project Manager, as the chair of the IDT, for distribution to decision makers.
- 5) Provide guidance to the project team

Citizens Advisory Committee

The Citizens Advisory Committee (CAC) is an advisory group composed of people within the community representing a broad range of views, backgrounds, and interests. The use of a Citizen Advisory Committee (CAC) will be employed in order to ensure active and continuous public involvement throughout the life of this project. The committee will serve in an advisory role to the project team and will meet prior to major project milestones to offer advice on significant decisions. While the CAC will not determine project policy or direction, their input will be used to influence project decisions in relation to the community it serves. Members in the CAC will be selected from the participants in the project's first stakeholder workshop.

Roles and Responsibilities of the CAC

- 1) Provide a link between the project and the community
- 2) Serve the community as an educated group with respect to the issues associated with the Eastside Corridor
- 3) Provide input to the project team

Project Team

This group includes the engineers, technicians, and managers developing the studies and engineering analysis to complete the Environmental Impact Statement (EIS) and the Preliminary Engineering. Technical reports and engineering analysis for various disciplines are required in the development of an EIS. As this information is developed it will be forwarded to the IDT and appropriate agencies for review. The project team will also provide recommendations to the IDT for consideration and guidance as the project develops. The project team consists of WSDOT and consultant personnel.

Roles and Responsibilities of the Project Team

- 1) Develop technical information
- 2) Provide recommendations to the IDT and WSDOT with respect to project decisions
- 3) Manage the overall process and development of the EIS
- 4) Engage the public through the implementation of the Public Involvement Plan

Speaker's Bureau

In order to reach community organizations and agencies, speakers bureaus are employed to share information with interested parties through the use of existing community meetings. Speakers bureau presentations will be brought to regularly scheduled community and business organization meetings by WSDOT staff and members of the consultant team as needed to present information at major project milestones. This form of outreach uses established organizations to help disseminate project information and share upcoming opportunities for public involvement. Feedback received from these meetings will not only help guide the project's development, but also assist in effectively communicating with the local community.

Roles and Responsibilities of the Speaker's Bureau

- 1) Disseminate project information
- 2) Guide the projects development
- 3) Offer additional opportunity to engage the public and community